

# SSMC PHOEX (SCRUM MASTER CERTIFIED + SIMULADOR PROYECTO PHOENIX) 1

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## Objetivo

Objetivos del curso Proporcionar una comprensión profunda de la filosofía y los principios del marco de Scrum Proporcionar un conocimiento práctico de Scrum incluyendo los roles, las reuniones y los artefactos Capacitar a los participantes a sentirse preparados para implementar Scrum en sus organizaciones, así como para gestionar los problemas comunes y obstáculos

## Público Alvo

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## Pré-Requisitos

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## Carga Horaria

24 horas (3 días).

## Conteúdo Programático

### PLAN DE ESTUDIOS:

Introducción  
Resumen de Ágil  
Resumen Scrum  
Roles de Scrum  
Fases de Scrum  
Escalamiento de Scrum

### SIM\_PHOEX | Simulador Proyecto Phoenix

#### Description:

This simulation covers the key aspects of DevOps and the DevOps journey in a very structured way. Especially for those who want to experience:

- » What is DevOps?
- » What can DevOps bring to my organization?
- » What is the consequence for my organization?

#### About the simulation

The team will run a business and IT team within the company Parts Unlimited. Retail Operations will focus on the

sales growth, Human Resources on the People aspects in the company and Finance will look after the financials. The IT Team (Operations and Application Development) will take care of the build, deployments and support of the (new) IT Services.

During the four round simulation, the team must deal with a growth of business demands (from Retail, Finance and HR). In the meantime the IT Team must deal with issues and innovation projects to prepare Parts Unlimited for the future.

In this dynamic situation, the team must challenge the following aspects:

- » Visualize the work that must be done
- » Create flow and assure traceability of the ongoing work
- » Prioritize the work to maximize business value and increase customer satisfaction
- » Guarantee risk and compliancy rules are met
- » How to prepare Parts Unlimited for the (near) future

Set up of the simulation

This simulation consists of 4 rounds. In each round the team will experience one or more aspects of DevOps.

- Round 1
- Round 2 - Visualization & flow
- Round 3 - Value Streams
- Round 4 - creating value